

## Exploring the impact of initial design techniques on area, timing, and power in technology mapped designs: A case study on 32-bit arithmetic logic unit



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### ABSTRACT

This research paper investigates the influence of different initial design techniques on the area, timing, and power aspects of technology-mapped designs. As a practical case study, we undertake the design and analysis of a 32-bit arithmetic logic unit (ALU) utilizing two distinct adder approaches. The ALU, a fundamental component of all processors, comprises three major units: the Adder responsible for signed and unsigned number addition and subtraction, the Logic unit which handles bitwise logical operations, and the Shifter unit facilitates arithmetic and logical shift operations. The two adder designs are based on the ripple carry method (ALU\_RCA) and the Sklansky method (ALU\_SKL), respectively. The design and analysis process involved utilizing established toolsets from Cadence, including NCSIM for simulation and verification, RTL Compiler for logic synthesis, static timing analysis and power estimation, and SOC encounter tool for floorplanning and layout. Through this investigation, we aim to shed light on the varying performance implications of different initial design approaches in technology-mapped designs.

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### 1. Introduction

The fundamental objective of this scholarly work is to deliberate upon the ramifications of initial design choices on the dimensions of area, timing, and power consumption in the context of Application-Specific Integrated Circuit (ASIC) designs. Furthermore, this exposition aims to provide a comprehensive overview of the ASIC design workflow, spanning from its inception with Register-Transfer Level (RTL) design to the conclusive phases of floorplanning and layout synthesis. Of paramount significance in the realm of processor architecture, the Arithmetic Logic Unit (ALU) assumes a pivotal role. In this study, meticulous attention has been devoted to the development and VHDL coding of a 32-bit ALU. The research endeavor was inaugurated with the conceptualization and realization of the 32-bit ALU, tailored for integration within a processor architecture, as illustrated in Figs. 1 and 2 (Alshortan

et al., 2021; Alrashdi and Khan, 2022; Durrani et al., 2016; Dossis, 2015).

Fig. 2 presents an intricate exposition encompassing both the detailed specification and the design schematic of a 32-bit ALU, which has been developed in accordance with the provided specifications. The design encapsulated within Fig. 2 is composed of three discrete functional blocks: firstly, an adder/subtractor module; secondly, a bitwise operations module; and lastly, a shifter module. The adder module itself incorporates two distinct implementations, namely the Ripple carry and Sklansky configurations. This ALU design conforms to the conventional architecture requisite for integration within a 32-bit processor. It encompasses two 32-bit input data signals, denoted as 'a' and 'b,' an additional 32-bit output data signal ('out'), a 4-bit operation code ('op') signal, as well as the imperative reset and clock signals governing dynamic timing. It is essential to underscore that the ALU inputs and outputs adhere strictly to positive edge-triggered flip-flop behavior. The ALU, as envisioned, comprises four primary functional blocks: arithmetic, logic, shift, and multiplexer. The transition of data through these functional stages occurs on each positive edge of the clock signal (CLK). The operands 'A' and 'B,' together with the operation code, initially populate the input flip-flop

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unit before proceeding to engage with the three functional blocks. It merits mention that the ALU design incorporates a deliberate two-clock cycle delay to optimize its functionality. To validate the VHDL code's adherence to the anticipated behavior of the 32-bit ALU, rigorous simulations and verification procedures were conducted employing the Cadence simulation tool, specifically NCSIM (Gan et al., 2015; Huang et al., 2018; Han, 2013; Iannacci, 2021; Jha et al., 2014; Khan, 2023; Khan et al., 2021).

## 2. Synthesis

The essence of the synthesis process lies in the transformation of VHDL code into an RTL netlist, which assumes the format of standard cells. It is imperative to note that all the simulations showcased within this scholarly work were executed using the Cadence platform, employing the 130nm process design kit as the foundation. In the context of our 32-bit ALU design, the initial code was

expressed in VHDL. However, it is noteworthy that Cadence predominantly operates with Verilog. Consequently, the primary step executed by the RTL compiler entailed the translation of the VHDL code into a Verilog netlist. Concurrently, Cadence undertook a critical verification process to ascertain the synthesizability of the code. This verification step holds paramount importance, as only synthesizable code can be effectively mapped onto the designated process technology. Subsequent to this pivotal phase, a static timing analysis (STA) was conducted to assess the temporal performance characteristics of the design. It is crucial to underscore that static timing analysis delves into the timing performance of the design without necessitating simulation, providing invaluable insights into the design's temporal behavior (Khan and Lin, 2014a; 2014b; Khan et al., 2018a; Li et al., 2023; Marculescu et al., 1998).

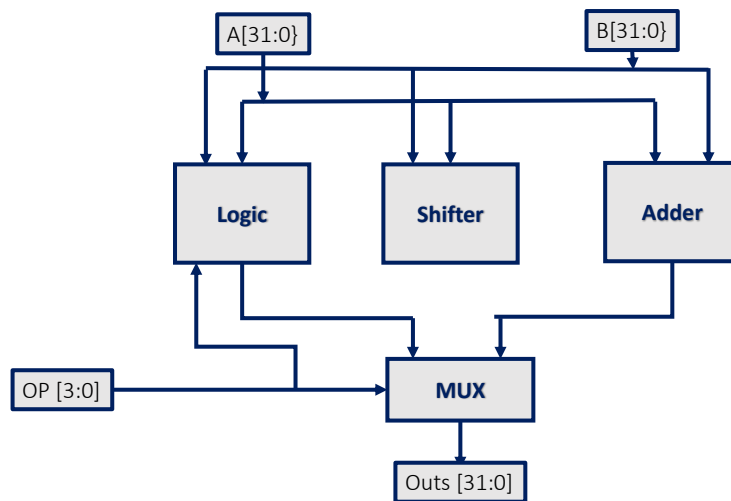


Fig. 1: A simple block-level diagram of 32-bit ALU

```
entity ALU is
port(
Clk : in std_logic;
Reset : in std_logic;
A : in std_logic_vector(31 downto 0);
B : in std_logic_vector(31 downto 0);
Op : in std_logic_vector(3 downto 0);
Outs : out std_logic_vector(31 downto 0));
end ALU;
* 0000: add A+B (signed)
* 0001: add A+B (unsigned)
* 0010: sub A-B (signed)
* 0011: sub A-B (unsigned)
* 0100: bitwise AND
* 0101: bitwise OR
* 0110: bitwise NOR
* 0111: bitwise XOR
* 1000: shift left
* 1001: shift right (logical)
* 1010: shift right (arithmetic, signed)
* for all other Op codes a zero output vector should be given
```

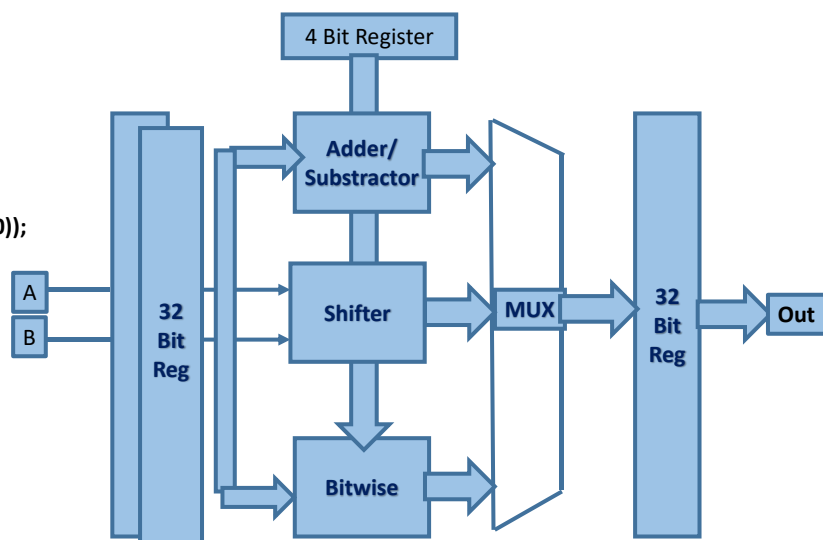


Fig. 2: Arithmetic logic unit (ALU) specifications and simple architecture

### 3. Ripple-ALU

The first design was ripple carry adder ALU\_RCA. We synthesized our design without any timing constraints with low effort. Table 1 shows the worst-case delay and estimated area results with different synthesis timing constraints.

From Table 1, we observe that the ripple-adder meets the timing constraints in the case of 2681ps but it failed in the case of 1250ps. Fig. 3 shows the worst-case path of ALU\_RCA.

By checking the worst-case path shown in Fig. 3, it is observed that the worst-case path of ALU\_RCA is

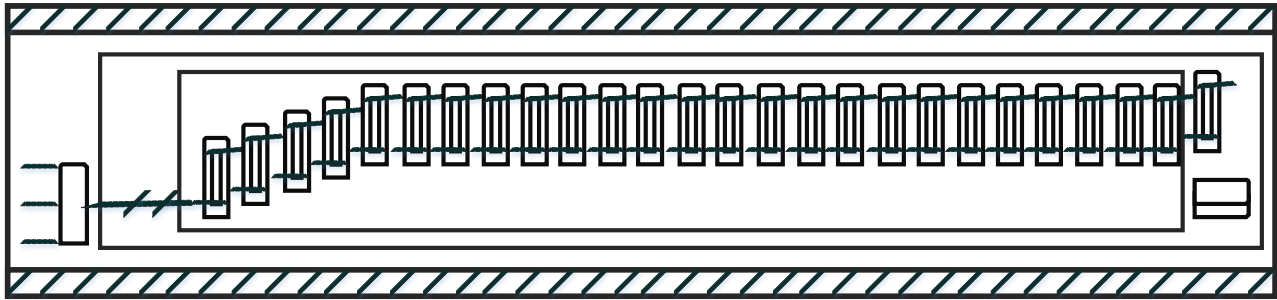
composed of all stages of the ripple-adder component, regardless of the timing constraint.

**Table 1:** ALU implementation with ripple carry adder

Timing constraint (ps)	Worst case delay (ps)	Estimated area ( $\mu\text{m}^2$ )
Unconstraint	4464	22909
1250	1250	15540

### 4. Sklansky-ALU

Table 2 shows the worst-case delay and estimated area results with different synthesis timing constraints using the Sklansky adder.



**Fig. 3:** The worst-case path of ALU\_RCA

**Table 2:** ALU implementation with Sklansky adder

Timing constraint (ps)	Worst case delay (ps)	Estimated area ( $\mu\text{m}^2$ )
Unconstraint	5223	21721
2683	2681	14521
1250	2096	15203

Table 3 shows the results of power analysis using ripple carry adder and the Table 4 represents the results of power analysis using Sklansky adder. All these results were obtained using a Cadence 130nm process technology design kit. Fig. 4 shows the

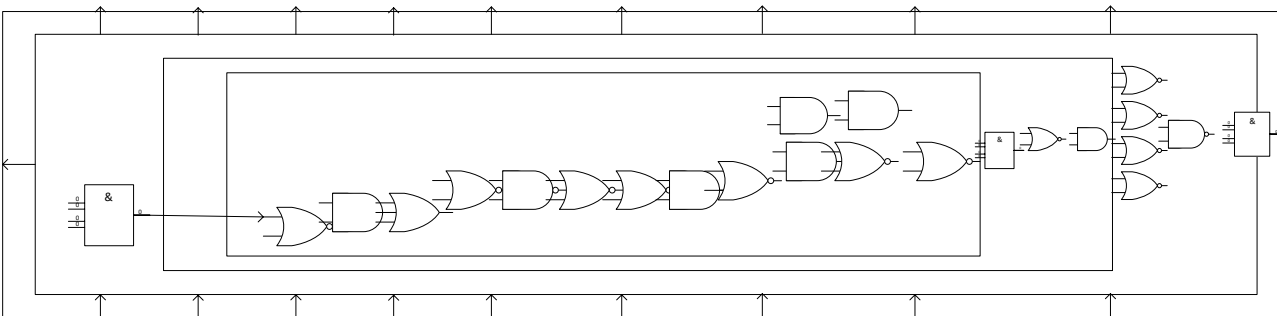
worst-case path of the Sklansky adder. We observed that the shifter path has taken the place of the adder path to constitute the worst-case path, i.e. the adder cell has changed to a non-dominant factor in terms of circuit delay, which can be demonstrated by the 10\_critical\_path report we acquired during the simulation. The entire first three critical paths belong to the shifter block, and then the arithmetic block and the shifter block (Khan et al., 2018b; 2017; Merkel, 2018; Markov et al., 2015; Nouaiti et al., 2019; O'Dare and Arslan, 1994).

**Table 3:** ALU\_RCA power report

Worst delay [ps]	Leakage power (0.02) ( $\mu\text{w}$ )	Dynamic power (0.02) ( $\mu\text{w}$ )	Total power (0.02) ( $\mu\text{w}$ )	Leakage power (0.1) ( $\mu\text{w}$ )	Dynamic power (0.1) ( $\mu\text{w}$ )	Total power (0.1) ( $\mu\text{w}$ )
2200	416568	2215903	2632472	416329	5004717	5421046
2400	371298	1958989	2330288	371509	4582199	4953708
2600	360711	1823009	2183721	360611	4447638	4808250

**Table 4:** ALU\_SKL power report

Worst delay [ps]	Leakage power (0.02) ( $\mu\text{w}$ )	Dynamic power (0.02) ( $\mu\text{w}$ )	Total power (0.02) ( $\mu\text{w}$ )	Leakage power (0.1) ( $\mu\text{w}$ )	Dynamic power (0.1) ( $\mu\text{w}$ )	Total power (0.1) ( $\mu\text{w}$ )
2097	355049	1881255	2236304	355291	4233334	4588626
2381	338584	1789888	2128472	338780	4185260	4524040
2580	337865	1692527	2030392	338331	4045702	4384033



**Fig. 4:** The worst-case path of ALU\_SKL

Fig. 5 presents a visual juxtaposition of the implementation area when employing both the ripple carry adder and the Sklansky adder under varying timing constraints. In a complementary

manner, Fig. 6 provides an analytical examination of power consumption, elucidating a comparative assessment between the ripple carry and Sklansky ALU across different timing constraints.

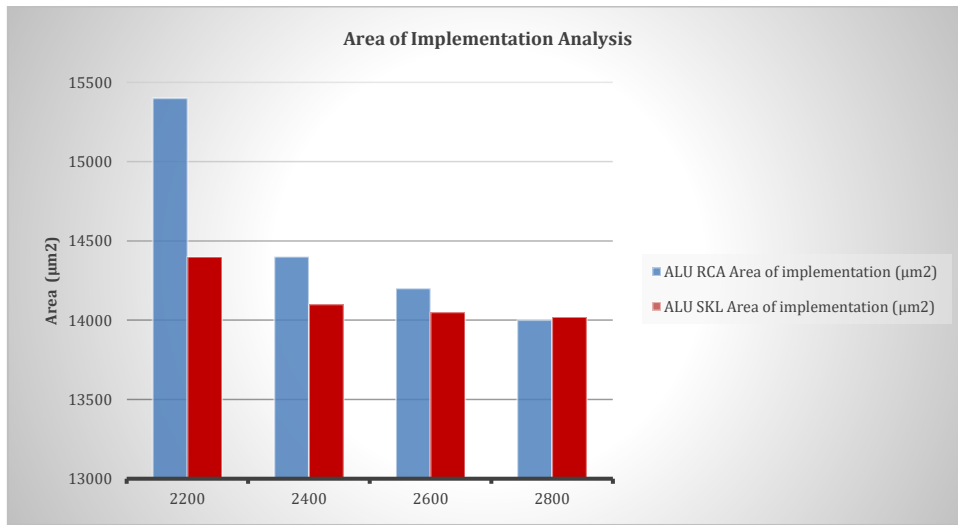


Fig. 5: Area of implementation of ALU-RCA and ALU-SKL

It is interesting to compare how the area scales with stricter timing constraints between the ALU\_RCA and ALU\_SKL. According to the results obtained, both ALU\_RCA and ALU\_SKL sacrifice the area utilization to shorten the worst-case delay.

Meanwhile, under the same timing constraints, the area of the former is larger than the latter and the ratio of them tends to decrease with the timing constraint rising from 2200ps to 2800ps.

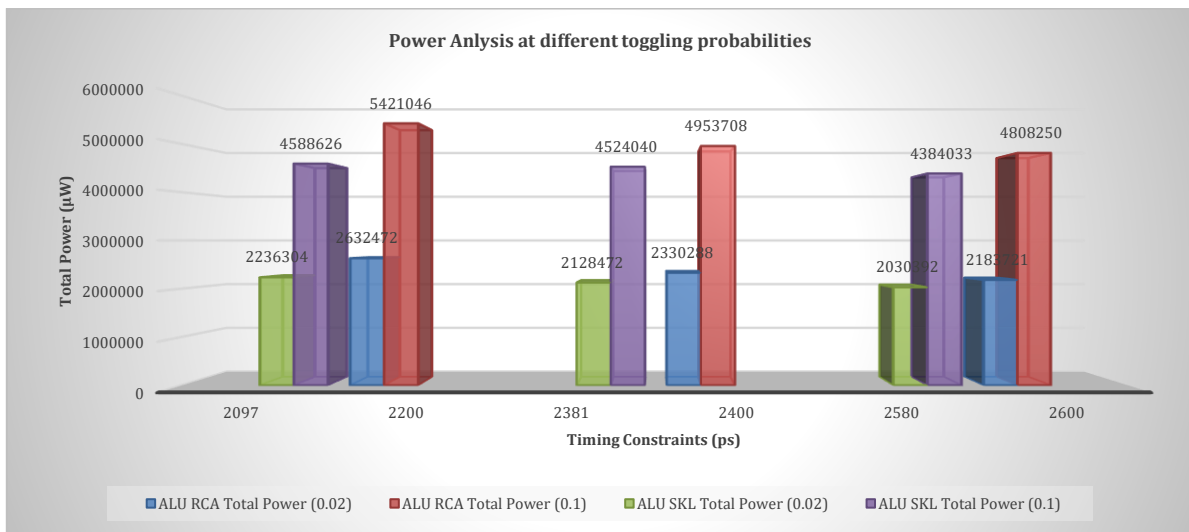


Fig. 6: Power analysis comparison of ALU\_RCA and ALU\_SKL

### 5. Power analysis

In the ensuing analysis, we embark upon a comparative evaluation between ALU\_RCA and ALU\_SKL with respect to power consumption, subject to varying timing constraints. Specifically, we have set the input probability for the high logic state at a fixed value of 0.5, while delineating the toggling probability at two distinct levels, namely 0.02 and 0.1. Tables 5 and 6, upon initial examination, reveal two salient observations. Firstly, regardless of the chosen ALU architecture, there exists a positive correlation between the stringency of the imposed timing constraints and the magnitude of power dissipation. In other words, stricter timing

constraints result in greater power dissipation. Secondly, when operating under identical timing constraints, it becomes evident that the ALU associated with an input signal exhibiting a toggling probability of 0.1 dissipates nearly twice as much power as its counterpart group. This discrepancy can be attributed to the fundamental principle that the toggling probability bears a direct proportionality to dynamic power, which, in turn, constitutes the predominant component of the overall power consumption (Khan et al., 2014a; 2014b; Pedroni, 2020; Buzdar et al., 2017a; 2017b). From Fig. 6, it is obvious that the power dissipation of ALU\_RCA is larger than that of ALU\_SKL in case of the same values of timing constraint and the toggling

probability. Furthermore, the ratio of them tends to get more and closer to one, i.e. the ALU\_SKL gradually takes less advantage over the ALU\_RCA in terms of power efficiency. In order to get more insight into this trend, more simulations and analyses have been done to generate Tables 5 and 6. Table 6 shows that ALU\_SKL dissipates more power than the other structure under the condition of relaxed timing constraints. However, it is usually meaningless to operate ALU\_SKL with much-relaxed timing constraints, and hence in most cases, ALU\_RCA does not compete with the ALU\_SKL in terms of power. Figs. 7 and 8 show the power dissipation of ALU\_RCA and ALU\_SKL using different timing constraints. Fig. 9. shows the Power comparison between ALU\_RCA and ALU\_SKL on different timing constraints (Salman et al., 2009;

Stojanovic and Oklobdzija, 1999; Scheffer et al., 2006).

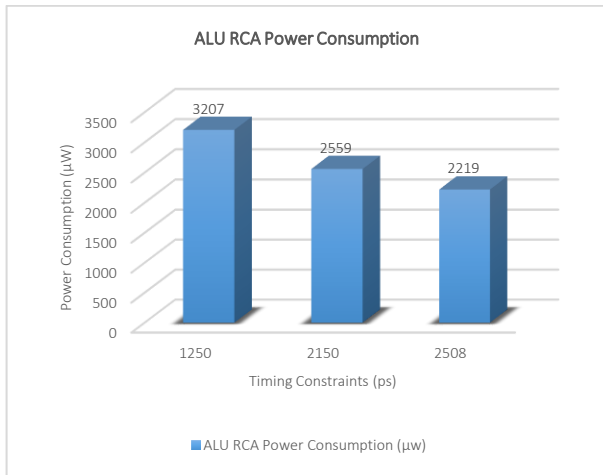
From Table 6 It can be illustrated that the power dissipation of the random vectors is much larger than the other types of test vectors because the dynamic power of the random vector is the largest of all, which can be attributed to its high toggling rate. After we got verified and synthesized netlists, the designs would be taken into place and route. Cadence Soc Encounter was used to implement in this stage and an already finished netlist was used. The general place and route flow and optimization in each step as well as the CAD tool was reviewed (Simicic et al., 2018; Shoukat and Khan 2018a; 2018b; Thomas, 2023; Tang and Yao, 2007; Choi and Swartzlander, 2008).

**Table 5:** Power analysis on the relaxed timing constraint

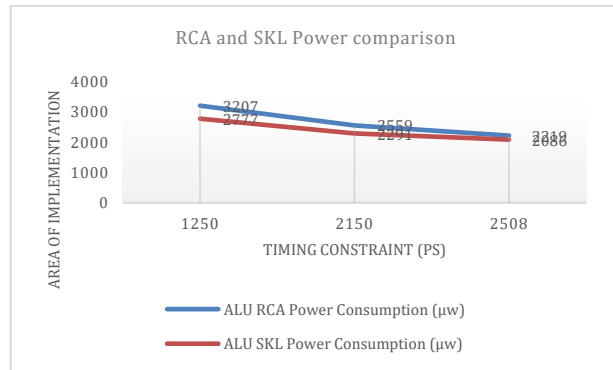
Worst delay [ps]	Ripple (0.02) (μw)	SkI (0.02) (μw)	Ripple (0.1) (μw)	SkI (0.1) (μw)
4300	1582673	1630714	3868661	3998876
3800	1792065	1739224	4450330	4185087

**Table 6:** The comparison of the power dissipation between the test vectors with different characters

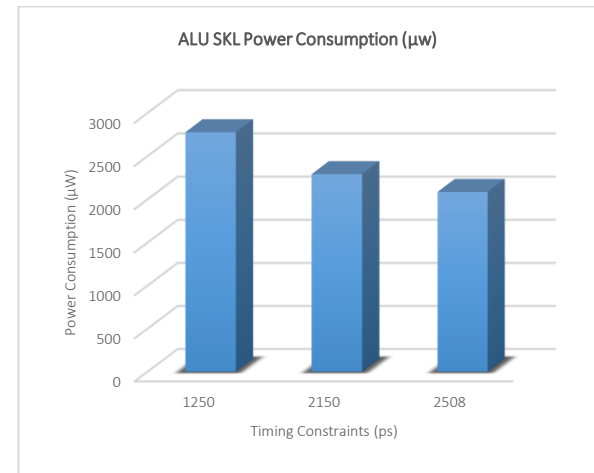
Worst delay [ps]	Leakage power (μw)	Dynamic power (μw)	Total power (μw)
Random	582896	462392	1045289
Regular	550044	171421	721466
Realtrace	551901	201363	753264



**Fig. 7:** Power dissipation of ALU\_RCA using different timing constraints



**Fig. 9:** Power comparison between ALU\_RCA and ALU\_SKL



**Fig. 8:** Power dissipation of ALU\_SKL using different timing constraints

**6. Place and route**

Following the successful verification and synthesis of netlists, we transitioned to the "place and route" phase, facilitated by the Cadence SOC Encounter tool. SOC Encounter served as the platform for executing floor planning, standard cell placement, and routing tasks. Notably, floor planning entails the strategic determination of the spatial arrangement of various design blocks on the chip, with a profound emphasis on achieving a well-optimized partitioning of the design. In our initial endeavor, as delineated in Table 7, we adhered to the floor plan illustrated in Fig. 10. Subsequent to the floor planning stage, we proceeded with the requisite ancillary tasks, encompassing pin placement, power grid routing, standard cell placement, clock tree synthesis, and routing. Regrettably, our initial attempt failed to conform to the stringent timing constraint of 3.2 ns, evidenced by the presence of negative timing slack, signifying non-compliance with the stipulated temporal

requirements. Within this initial attempt, four violations surfaced, primarily attributable to geometric infringements, specifically the existence of minimum cuts. These infractions were diligently addressed, while no process-related violations were detected. In our second endeavor, as detailed in Table 8, we adopted a distinct approach by relocating all components beyond the confines of the designated box. This approach obviated the need for

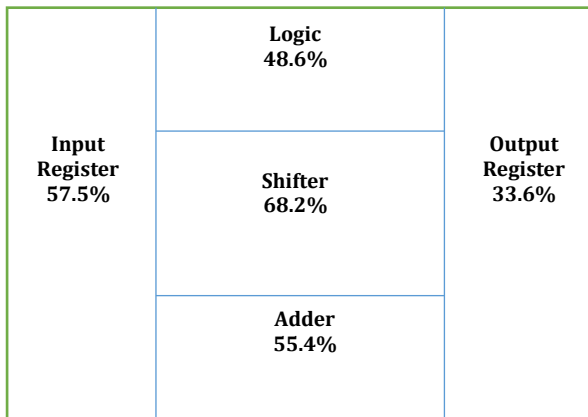
explicit partitioning and manual pin placement, delegating these tasks to the tool's automated decision-making process concerning the placement of standard cells. Remarkably, this second approach yielded significantly improved results, with timing slack registering at just -0.270 ns, denoting a notable enhancement compared to our initial attempt (Table 7).

**Table 7: First attempt at optimization**

	Pre CTS optimization	Post CTS optimization	Routing	Post routing	Final timing
Required time (ns)	3.138	3.141	3.416	3.138	3.138
Arrival time (ns)	4.084	4.361	4.314	4.084	4.084
Time slack (ns)	-0.945	-0.947	-0.947	-0.945	-0.945

**Table 8: Second attempt at optimization**

	Pre CTS optimization	CTS	Post CTS optimization	Routing	Post routing	Final timing
Required time (ns)	3.135	3.455	3.447	3.464	3.467	3.467
Arrival time (ns)	3.948	4.119	3.770	3.766	3.737	3.737
Time slack (ns)	-0.8413	-0.864	-0.323	-0.302	-0.270	-0.270



**Fig. 10:** Logic partitioning during place and route

**7. Conclusion**

This article's research entails the realization of a 32-bit ALU employing two distinct adder architectures: the ripple carry adder and the Sklansky adder. Our investigation involves a comprehensive comparison of the outcomes achieved through these two different adder implementations, with particular emphasis on diverse timing constraints. The synthesis results revealed a discernible disparity in the dynamic evolution of the area occupied by the ripple carry adder in contrast to the Sklansky adder. This discrepancy arises from the inherent necessity of the ripple carry adder to expend more resources in order to comply with more stringent timing constraints, albeit at the cost of increased spatial occupancy. Conversely, the ALU founded upon the Sklansky adder exhibited commendable performance, effortlessly meeting the stringent timing constraints without necessitating significant expansions in area or augmentations in power consumption. Intriguingly, our analysis also discerned that the ALU\_RCA exhibited a relatively smaller footprint and lower power consumption when juxtaposed against the ALU\_SKL. Consequently, it becomes evident that, under

conditions where timing constraints are not overly demanding, the utilization of the ALU\_RCA proves to be a more efficacious design choice in terms of optimizing area and power consumption.

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**Compliance with ethical standards**

**Conflict of interest**

The author(s) declared no potential conflicts of interest with respect to the research, authorship, and/or publication of this article.

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